## Automata for unranked trees

• XML: regarded as unranked trees



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## • Possible choices for handling unranked trees

## - Coding them as ranked trees Complex due to the structure

## - Handling without coding New technique is necessary to handle unranked trees

- Set  $\Sigma$  of unranked function symbols
- unranked tree:  $H(\Sigma)$ 
  - $t_1 \cdots t_n$  is called a hedge for  $n \ge 0, t_1, \dots, t_n \in H(\Sigma)$
  - $a(h) \in H(\Sigma)$  for a hedge h and  $a \in \Sigma$
- **Ex.:** t = a(c(b)cd(ab))



- Non-deterministic finite hedge automaton(NFHA Similar to NFTA except for transition rules  $A = (Q, \Sigma, Q_f, \Delta)$
- Ex. of transition rules
  - $a((q_a q_b)^*) \rightarrow q$ ,

which represents the following rules

 $a \rightarrow q$ ,  $a(q_a q_b) \rightarrow q$ ,  $a(q_a q_b q_a q_b) \rightarrow q$ , ...

• Ex. of complete NFHA: accepting trees containing two b's whose nearest common ancestor is c



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- Ex. of incomplete NFHA: accepting true Boolean expression
  - $-A = (Q, \{0, 1, not, and, or\}, \{q_1\}, \Delta)$   $Q = \{q_0, q_1\}$   $\Delta = \begin{cases} 0(\varepsilon) \to q_0, & or(Q^*q_1Q^*) \to q_1, \\ 1(\varepsilon) \to q_1, & or(q_0q_0^*) \to q_0, \\ not(q_0) \to q_1, & and(Q^*q_0Q^*) \to q_0, \\ not(q_1) \to q_0 & and(q_1q_1^*) \to q_1 \end{cases}$
- Completion of NFHA is possible

- Deterministic finite hedge automaton (DFHA): NFHA satisfying that
  - For any rules  $a(R_1) \rightarrow q_1$  and  $a(R_2) \rightarrow q_2$ ,  $R_1 \cap R_2 \neq \emptyset$  implies  $q_1 = q_2$
- Determination of NFHA is possible (there exists an equivalent DFHA)
- NFHA inherits properties of ranked automaton, because encoding them as ranked trees is possible
  - Closed union, intersection and complement
  - Emptiness problem is decidable